Hi teams,

Our first league meets have been postponed to the week of March 13-20.
Alle teams are participating in one League Meet and need to upload their videos and score their games no later than Saturday March 20th 2.00 pm.

The preliminary schedule of March 20 is:

9.00 -10.00	Robot inspection
	The inspectors review the videos and contact your team if things are unclear or not okay.
10.30 - 14.30	Robot games and judging
14.30	End of the League Meet

Keep in mind the following important points:

1. Time schedules
2. Robot inspections
3. Scoring system
4. Robot matches
5. Judging
6. Technical helpdesk
7. League meet info - Website FTC

1. Time schedule
Due to various reasons it's not possible for all teams to play the robot games on March 20. Therefore we have decided to adjust the format.
All teams will have the opportunity to play the robot matches during a whole week. You can choose the day and time that suits you best. Starting from Saturday March 13th until Saturday March 20th 2.00pm.

Your team will receive a time schedule for robot inspection and judging.

2. Robot inspection
We ask each team to make a video, going over a completed Robot self-inspection checklist. The video should be uploaded no later than Friday March 19. (Upload details will follow).
You will send a photo/scan of the completed form along with the video. You can also add screenshots of the Robot en Field inspection checklist on the RC and DS phones.

You can prepare yourself by checking the Robot and Field self-inspection Forms.

If rookie teams have difficulty with the self-inspection, this is of course not a problem. During the time schedule one of the refs will contact you to check your robot.

We will ask an experienced team to make an example video which we will share with you in time.

3. **Scoring system**
As this will be a remote event you have to score your robot games yourself in the scoring system. We advise you to practice in advance how this works and watch the instruction videos. You can find the link of the instruction guide and videos on our website (teams, resources, game, remote scoring system).
The scoring system itself is accessed through your *FIRST* Dashboard, see the manual for more information.
Digital scoring will be available starting Saturday, March 13.

If you do not succeed in using the scoring system, it is also possible to manually fill in a score sheet for each match and send a picture via Slack.
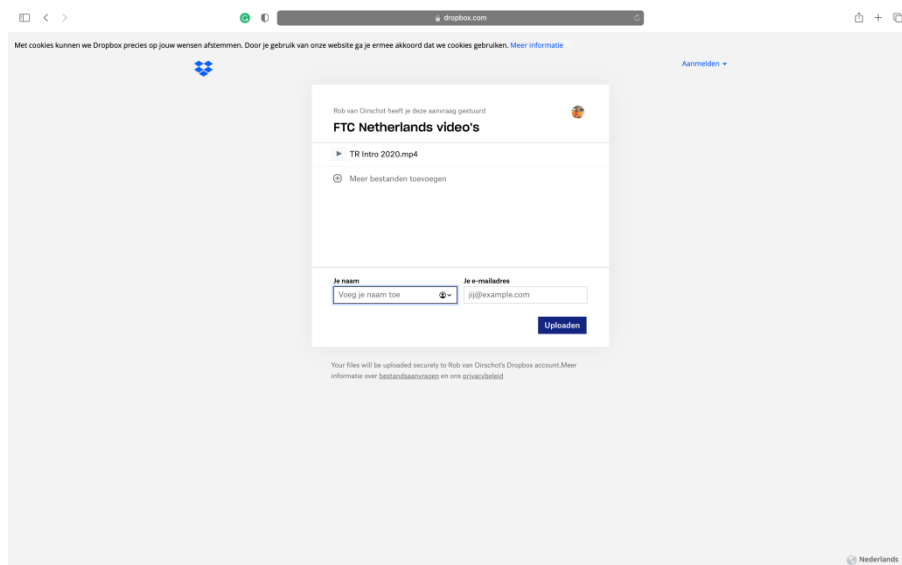We will put your scores in the system.

4. **Robot games**
We ask you to film all your matches in which we can clearly see which points are scored. Preferably in MP4 (look at the picture below). We at least need one video, which is your highest scored match. Preferably we'd like to receive recordings of every match you've played.
In the name of the video, mention your match number, team number, team name;
match no - team no – team name.mp4

Upload to https://www.dropbox.com/request/bHxD5JEt2kEWr97MDjDP

5. **Judging**
The judging part is 10 minutes long.
First 5 minutes: Your team will get to talk about the robot, outreach, portfolio etc.
Last 5 minutes: Judges will ask questions and help you wherever needed in order to prepare you for the championship judging.

Your team will be send a link with the time schedule.
Note: This league meet judging season is NOT part of the Championship judging.

6. **Technical helpdesk during the day**
    During the entire day (from 9.00 to 14.00 hours) we have a public meeting which your team can join to ask all your questions regarding the robot. From hardware to software troubles you have during the league meet that need to be fixed or if you want advice on how to improve your robot and things to do in order for the next league meet. Our very experienced FTC volunteers will be there for you to help you with whatever question you may have.

7. **League Meet info - Website FTC**
    The match schedule and details for each League Meet will be published on our website as soon as the final format is known. Are you already curious which teams are playing in your League Meet? Check [the Calendar](#) on our website and click on the info button of the corresponding League Meet.

We are well aware that a remote event is a challenge for everybody, but together we will make it a fun day.

Just make sure that your team is available on times scheduled for your team.

And if you have any more questions during the day, send us a message through slack.